

## **Accident/Incident Report**

## Attorney/Client Privileged Document



Name of Person Co	ompleting Report		Date		
Phone		Email Address	Email Address		
General Liabili	ty Claim				
Bodily Inj	ury Property Damage				
ocation of Inc	cident/Accident				
Date	Time		Site Specific Phone Number		
Location/Address	(name of facility, etc.)				
Specific location (p	parking lot, conference room, etc.)				
Sodily Injury					
Name of Injured P	erson	Age	Sex Male Female		
Address					
City			State Zip		
Home Phone			Business, Daytime or Cell Phone		
Part of Body Injure	ed		Nature of Injury		
	ncident (please provide <u>FACTS ONLY</u> )				
3 Did injured p	erson make any statements?	Yes No	If YES, what was said?		
			Name and Position		
4 Was first aid	administered? Yes	No If YE	Name and Position YES, by whom?		
What first aid	I was given?				
5 Paramedic se	ervices offered? Accepted	Refused $lacksquare$	Police called? Yes No No Officer(s)		
Paramedic ca			- Office Department Officer(s)		
(When in doubt	call for paramedic services )				

## **Bodily Injury (continued)** Parents/Guardian/Relative Notified? By Whom Phone Number Parent/Guardian Relative Name Phone Number 16 V 1 D

	kelationship to injured Person						
	Do you expect this person to submit a claim? Yes	No 🗌	Do not know				
Wi	tness Information						
	Name						
	Home Phone	Business, Daytime	or Cell Phone				
17	Address						
=	City	State	Zip				
	Relationship to injured party:						
18	Relative/Friend (specify)						
	<ul><li>Another program participant or facility user</li><li>Passer-by</li></ul>						
	Employee or volunteer						
	Other (specify)						
	Did the witness make any statements?  Yes	No If	YES, what was said? (attach more p	pages if necessary)			
Da	mage to Another Person's Property  Name of Property Owner						
_	Address						
	City	State	Zip				
19 - -	Home Phone	Business, Daytime or Cell Phone					
	What property was damaged?						
	Summary of how damage occurred (please provide <u>FACTS ONLY</u> ):						
	Estimated cost of repair:						